

Adaptations & Modifications Starter List		
Program/Client: _____ Date: _____		
MATERIALS	Protective equipment <input type="checkbox"/> Sunglasses <input type="checkbox"/> Sun hat <input type="checkbox"/> Sunscreen <input type="checkbox"/> Smock <input type="checkbox"/> Program protective equipment <input type="checkbox"/> Other: _____	Gripping adaptation <input type="checkbox"/> Strap <input type="checkbox"/> Handle <input type="checkbox"/> Foam <input type="checkbox"/> Finger mould <input type="checkbox"/> Other: _____
	Enlarge equipment <input type="checkbox"/> Fat marker <input type="checkbox"/> Crayon <input type="checkbox"/> Other: _____	Incorporate sound into equipment <input type="checkbox"/> Bell <input type="checkbox"/> Whistle <input type="checkbox"/> Other: _____
	Contrast colour in equipment <input type="checkbox"/> _____	Change material <input type="checkbox"/> Wood carving now soap <input type="checkbox"/> Other: _____
ENVIRONMENT	Clear/Accessible pathways <input type="checkbox"/> No clutter/debris <input type="checkbox"/> Unnecessary equipment removed <input type="checkbox"/> Door open <input type="checkbox"/> Ramps / railings <input type="checkbox"/> Other: _____	Lighting <input type="checkbox"/> Curtains open <input type="checkbox"/> Adjustable lighting <input type="checkbox"/> Reduction of shadows <input type="checkbox"/> Other: _____
	Reduction of noise <input type="checkbox"/> Radio off <input type="checkbox"/> Curtain closed <input type="checkbox"/> TV off	Accessible communication <input type="checkbox"/> Braille <input type="checkbox"/> Language: _____ <input type="checkbox"/> Pictorials <input type="checkbox"/> Audio cassettes <input type="checkbox"/> Closed captioning <input type="checkbox"/> Other: _____
	Outside of facility <input type="checkbox"/> Snow removal <input type="checkbox"/> Flat surface (paved, concrete) <input type="checkbox"/> Debris removed, side walks clear <input type="checkbox"/> Rain guard over entrance way	
RULES & PROCEDURES	<input type="checkbox"/> Offer demonstration	<input type="checkbox"/> Provide additional instructions
	<input type="checkbox"/> Reduce steps	<input type="checkbox"/> Errorless programming
	<input type="checkbox"/> Eliminate Rules	<input type="checkbox"/> Frequent breaks
	<input type="checkbox"/> Decrease/Increase time of program	<input type="checkbox"/> Use volunteers (i.e., to assist with needs unrelated to activity)



EVALUATION ADAPTATIONS & MODIFICATIONS

Program/Client: _____ Date: _____

	Point value	QUALIFIER	SCORE
MATERIALS	5	Able to self-start and complete 100% of the program independently.	
	4	Unable to self-start, able to complete 100% of the program independently.	
	3	Actively participates with assistance needed for 25% of the program.	
	2	Actively participates with assistance needed for 50% of the program.	
	1	Actively participates with assistance needed for 75% of the program.	
	0	Not able to complete program.	
ENVIRONMENT	5	Participants are able to manoeuvre around program area with ease requires less assistance and demonstrate a sense of belonging in program.	
	4	Participants are able to manoeuvre around program area with ease/less assistance and demonstrate feelings of anxiety/frustration/overwhelmed.	
	3	Participants need assistance to manoeuvre around program area and demonstrate a sense of belonging.	
	2	Participants need assistance to manoeuvre around program area and demonstrate feelings of anxiety/frustration/overwhelmed.	
	1	Participants are unable to manoeuvre around program area and demonstrate a sense of belonging.	
	0	Participants are unable to manoeuvre around program area and demonstrate feelings of anxiety/frustration/overwhelmed.	
RULES & PROCEDURES	5	Actively participates without facilitator to clarify rules/steps/procedures.	
	4	Participants required clarification on rules/steps/procedures 25% of the time to participate in program.	
	3	Participants required clarification on rules/steps/procedures 50% of the time to participate in program.	
	2	Participants required clarification on rules/steps/procedures 75% of the time to participate in program.	
	1	Participants required constant reminders/cuing/prompting to participate.	
	0	Participant unable to participate.	
Total	<i>Score Interpretation</i> 15 – 10 Successful 9 - 5 Needs improvement 4 - 0 Re-apply adaptations & modifications		

Helpful Hint: The Recreation Professional can keep track of the evaluations in a graph form to quickly view progress/decline in adaptations and modifications for specific programs or client(s).